



This Record Certifies that

Character Name _____ Classes and Levels _____

Player Name _____ RPGA # _____

Has Completed

NMR8-01- Draconic Schemes

A one-round meta-regional adventure set in the County of Urnst



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained _____
- ☐ Died
- ☐ Was raised/res'd _____
- ☐ Was reincarnated _____

Home Region _____

Event: _____ Date: _____

DM: _____ Signature _____ RPGA # _____

Adventure Record#

598 CY
ADVENTURE

LEVEL OF
PLAY
(CIRCLE ONE)

APL 4

max 675 XP; 650 gp

APL 6

max 900 XP; 900 gp

APL 8

max 1,125 XP; 1,300 gp

APL 10

max 1,350 XP; 2,300 gp

APL 12

max 1,575 XP; 3,300 gp

APL 14

max 1,800 XP; 6,600 gp

• **Thanks of Eastmarch:** You may exchange this favor for one of the following weapon upgrades: *banishing*^{MIC}, *blessed*^{MIC}, *binding*^{MIC}, *eager*^{MIC}, *force*^{MIC}, *gnollbane*, *goblinbane*, or *orcbane*. Cross off once used.

• **Thanks of Gamboge:** You may exchange this favor for one of the following armor upgrade: *axeblock*^{MIC}, *celestial armor*, *fortification* (any), *hammerblock*^{MIC}, *heartening*^{MIC}, or *spearblock*^{MIC}. Cross off once used.

• **Thanks of the Pale Diplomatic Corps:** You may exchange this favor for one of the following: *circlet of persuasion*, any *ioun stone* from the DMG, *phylactery of faithfulness*, *healing*^{MIC} armor upgrade, *holy* or *sacred* weapon upgrade. Cross off once used. This favor does not expire if you belong to the Pale Diplomatic Corps.

• **Thanks of Lerth:** Lerth offers you one of his scales. This functions exactly like a *clasp of electricity protection*^{MIC} armor crystal. You may only buy ONE, but it can be a least (500gp), lesser (1,500gp) or greater crystal (3,000gp).

• **Scale of Lerth:** This token identifies you as a friend of Lerth the Behir. Initial reaction from Lerth start as friendly.

• **Ferenklor' Remains (APL4-14):** You can buy one of the following items: dragonbone bow, green dragonhide mantle, a light green dragonfang weapon or a small-sized green dragonhide hide or shield.

(APL 8-14): add to the previous list: a one-handed green dragonfang weapon or a medium-sized green dragonhide hide or shield or a small sized green dragonhide banded mail.

Cross off once used.

Dragoncraft: Any dragonhide armor or shield from Ferenklor's remains may be changed to a dragoncraft^{DR} item. Note the size restriction still applies. You must pay the full cost.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items **NOT** found

APLs 4-6

❖ Nil

APLs 8-10 (all of APLs 4-6 plus the following)

❖ +1 *corrosive light crossbow* (Adventure; DMG & MIC; 8,335gp)

APL 12 (all of APLs 4-10 plus the following)

❖ Huge composite longbow (Adventure; PHB)

❖ Huge greatclub (Adventure; PHB)

APL 14 (all of APLs 4-12 plus the following)

❖ Dusty rose *ioun stone* (Adventure; DMG)

❖ Pink rhomboid *ioun stone* (Adventure; DMG)

❖ ring of evasion (Adventure; DMG)

TU

Starting TU

O TU

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Items

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Spent

GP

FINAL GP TOTAL